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# United States Police & Fire Championships

## Sniper/Tactical Rifle Competition - Tournament Program

**TOURNAMENT DATE: Sunday – June 19, 2016**

**1. SPONSORING ORGANIZATION:**

United States Police and Fire Championships (USPFC)

8304 Clairemont Mesa Blvd., #107. San Diego CA 92111

Tel: (858) 571-9919; FAX: (858) 571-1641; E-mail: [4info@cpaf.org](mailto:4info@cpaf.org)

along with the assistance of members of the Santa Margarita Gun Club (SMGC). The Santa Margarita Gun Club is not affiliated with the United States Government, the United States Marine Corps, the United States Department of the Navy, or any other branch of the United States military and armed forces.

National Rifle Association (NRA), (Highpower Rifle Rules)

11250 Waples Mill Rd., Fairfax, VA 22030

Tel: (800) 672-3888

website: [www.nra.org](http://www.nra.org)

FOR INFORMATION CONCERNING THE TOURNAMENT:

Any Questions regarding the match can be directed to the Match Director, Harry D. Harrison OR Ted Falencki at the following addresses: [hdharrison@sbcglobal.net](mailto:hdharrison@sbcglobal.net) Or [onthetjobto@aol.com](mailto:onthetjobto@aol.com)

- 2. RANGE LOCATION:** The Match will be held at **Range 116A**, Naval Special Warfare (NSW) Range Complex, MCB, Camp Pendleton, CA. Refer to SMGC web-site ([www.smgclub.org](http://www.smgclub.org)) for Camp Pendleton vehicle entry requirements and detailed driving directions to the range.

**RANGE FACILITIES:**

**Range 116A** is a 600 Yard, 72-point firing range. Sanitary facilities are of the “Port-a-Potty” variety. There are no food or drink facilities. It is highly recommended that you bring bottled drinks (non-alcoholic) and/or non-perishable food items. Alcoholic beverages are not permitted on or in the general vicinity of the firing lines. Parking will be in the paved parking lot behind the 600 yard line.

- 3. RULES:** Current USPFC Rules and National Rifle Association (NRA) High Power Rifle Rules will apply.
- 4. OFFICIALS, PERSONNEL AND MEDICAL:** Sports Coordinator and a minimum of a Three (3) Person Jury will be comprised of Board Members/Officers of the Santa Margarita Gun Club. Basic medical supplies, such as a first aid kit will be provided by the Host at the venue. Communications shall be available at the venue and preparations made in case it is necessary to summon emergency



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## 5. GENERAL SPORTS RULES for Large Bore Rifle:

*This competition is open to all Law Enforcement and Fire Personnel (Active and Retired) of the United States of America.* Purpose: To encourage friendly competition amongst current and retired members in Law Enforcement and the Fire Services who are interested in this type of shooting. Membership in the National Rifle Association, Civilian Marksmanship Program or California Rifle & Pistol Association **is not required**. Department Identification will be required to be shown at the site for verification of eligibility. **Those persons who cannot legally participate in the shooting sports or who cannot enter a federal military reservation are not eligible to participate in this tournament.** Participation **DOES NOT** and **WILL NOT** automatically authorize entrance onto MCB Camp Pendleton, CA.

To ensure authorized entry onto the base, eligible competitors must ensure you do the following:

1. Possess a Department of Defense Vehicle Sticker authorizing you to enter the military installation **OR**
2. Pre-enter the matches desired utilizing the Electronic Entry Registration on the club's web site **AND**
3. Have in your possession the following items:
  - a. Current and a Valid Driver's License and or other picture Identification
  - b. Current Vehicle Registration
  - c. Current Proof of Vehicle Insurance
4. Completed the Electronically Entry Registration into the scheduled matches.

6. **ENTRIES – Electronic (Two Step Process):** **1. ADVANCE ENTRIES ARE REQUIRED ON THE USPF Web Site (First) for all Law Enforcement and Fire Services competitors.**  
**2. Electronic Entry is also required on the SMGC Web site for squadding and category purposes:** Individual competitors are **required** to indicate their intent to participate **using the electronic Match Registration Form** available on the SMGC website ([www.smgclub.org](http://www.smgclub.org)) for this event.

*MCB Camp Pendleton Security Regulations require the match sponsor to notify the appropriate Base agency of Non Department of Defense (DoD) persons participation in the Match on the Wednesday preceding the Matches. This notification is generated by the received match registration form. Therefore entry onto MCB Camp Pendleton may be **denied to those persons who do not indicate their intent to participate or observe** using the Electronic Match Registration Form. Additionally, persons who have expired driver's licenses will not be granted entry onto Camp Pendleton.*

- A. *Entry into Camp Pendleton for those without a DoD Sticker should be through one of the following three gates:
  - a. *The Main Gate - Oceanside,*
  - b. *The Las Pulgas Gate or*
  - c. *The (San Luis Rey entrance) Rear Gate**
- B. *Entry Through the Fallbrook Naval Weapons Station – is restricted to those who have a current DoD Sticker or Military Identification.*

*Please allow a 30-45 minute process to go from any of the above mentioned gates to the Range. Please go to the SMGC website ([www.smgclub.org](http://www.smgclub.org)) prior to leaving for Camp Pendleton for the most up-to-date information on Matches or activities aboard Camp Pendleton.*

7. **ENTRY FEES:** All individual Entries must be paid in advance to the USPF.



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- 8. **ENTRIES CLOSE:** Individual Entries close on **June 19, 2016** at 7:00 A.M. (PST).
- 9. **POST ENTRIES:** Entries **RECEIVED** after **12:00 P.M. (PST), Wednesday, June 15, 2016** on the SMGC Website **are considered late entries** and may be accepted to fill vacancies on an existing relay only.
- 10. **ENTRY LIMIT:** 120 Individual Entries.
- 11. **RIFLE MATCH START TIME:** **8:00 A.M. on Saturday- June 19, 2016**

## 12. **CLASSIFICATION OF RIFLES:**

NRA High Power Rifle Classification (Rule 3.2) Any Rifle will apply to this competition. “A rifle with no restrictions on sights or accessories including Schuetzen type buttplates and palm rests except that it must be safe to competitors and range personnel.”

Rifles may be either Bolt Operated or Semi-Automatic Rifles with Telescopic Sights with a magazine capacity of not less than 5 rounds. Ammunition will be restricted to no larger than .30 caliber.

Courses of fire will utilize a maximum of 5 rounds per stage in order to allow both types of rifles (Bolt action or Semi-automatic) to be used without any magazine capacity advantages. Competitors are encouraged to use weapon systems which they may utilize in their current positions; however, it is not required to use department issued weapon systems or optics.

Competitors may use fixed or variable power optics for this competition. There are No restrictions on the power settings for optics used in this competition. There will be NO distinction between the rifle types (Bolt Action or Semi-Automatic) for award purposes, used in this event.

## 13. **CLASSIFICATION OF COMPETITORS:**

Competitors will be classified into the following categories:

**Individual Classes:** UNISEX Open 18+ (regardless of rifle type used)

**A Class:** (Those who shot 90% or better in the previous USPFC Sniper Competitions)

**B Class:** (Those who shot 80-89% or better in the previous USPFC Sniper Competitions)

**C Class:** (Those who shot 79% and lower in the previous USPFC Sniper Competitions)

**D Class:** (Those who are first time shooters to this Competition)

The top three Competitors in each class, based on the aggregate scores from each stage of fire, will be recognized with US Police & Fire Championship Medals (Gold, Silver and Bronze).

- 1<sup>st</sup> Place awarded
- 2<sup>nd</sup> Place awarded
- 3<sup>rd</sup> Place awarded

<b><u>A - Class</u></b>	<b><u>B - Class</u></b>	<b><u>C - Class</u></b>	<b><u>D - Class</u></b>
Gold Medal	Gold Medal	Gold Medal	Gold Medal
Silver Medal	Silver Medal	Silver Medal	Silver Medal
Bronze Medal	Bronze Medal	Bronze Medal	Bronze Medal



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## 14. CLASSIFICATION OF TEAMS: UNISEX Open (regardless of rifle type used)

Team classifications will consist of (2) Two member teams.

**A Division:** (The team members consist of members from the same agency or department)

**B Division:** (The team members made up from Pool Shooters i.e. different agencies or departments)

The top TEAMS based upon the combined individual aggregate scores, will be recognized with US Police & Fire Championship Team Medals (Gold, Silver and Bronze).

	<u>Division A</u>	<u>Division B</u>
• 1 <sup>st</sup> Place awarded	Gold Medal	Gold Medal
• 2 <sup>nd</sup> Place awarded	Silver Medal	Silver Medal
• 3 <sup>rd</sup> Place awarded	Bronze Medal	Bronze Medal

Individual Special Recognition Certifications will be awarded to the Individual best “Top Shots” competitors for the following Stages:

1. BEST (Highest Score) in COLD BORE SHOT.
2. BEST (Highest Score) in STRESS SHOOT.
3. BEST (Highest Score) in POSITION SHOOT
4. BEST (Highest Score) in Hostage Rescue Event.
5. BEST (Highest Score) in Moving Target Events (all yard lines combined).
6. BEST (Highest Score) in 300 Yard F-Class Event.
7. BEST (Highest Score) in 500 Yard F-Class Event

Awards will be distributed at the range, or mailed to the appropriate competitors using the address information provided in the match registration form if they are not present at the awards ceremony.

## 15. MATCH SCHEDULE / PLANNED COURSES OF FIRE:

The courses of fire will include the following:

1. All firing will be done at known distances.
2. Distances and various Stages of fire will be at 100 yards, 200 yards, 300 yards and 500 yards.
3. Firing will be on either static targets or moving targets.
4. Targets will be comprised of (decimal) type targets; silhouette targets and scenario targets.
5. Shooting will be done using timed events.
6. Scoring will be done on the firing line, by the competitors, using a system similar to the current NRA Highpower Rifle Scoring System.
7. Majority of courses will be fired in the Prone Supported position. (The use of Bi-Pods and/or Sand bag/Ruck Sack are Authorized) for the majority of stages.
8. Four positions firing for record will be performed at 100 yards, and two positions for record firing will be performed at 200 yards. Position shooting will be done without the use of Bipods/Sand bags or Ruck Sacks). Slings attached to the rifles are authorized to be used and are highly encouraged.

SEE ATTACHMENT “A” for the detailed descriptions of the courses of fire.

## TARGETS TO BE USED:

### I. Hostage Type Scenario Targets (HT):

Scored as **Hit** on suspect (10 Points), **Miss** = zero points, Any Hostage Hit = Negative (-10) points.



(Not actual targets used, but very similar).

### II. Moving Target & Limited Exposures (B-27):



Moving Targets: (100, 200, 300 & 500 yards) - Will be a “B-27” target attached to E-Silhouette Target (Military Target designation for cardboard in similar shape) attached to a 2”x 2” Wooden Stick. All shots scored by hits inside the scoring rings will be marked as the value shown. At 100, 200 & 300 yards all shots outside scoring rings but still on the silhouette will be scored as a “5”. All shots off silhouette are a “Miss” or “0” value. “X-ring” hits are valued/counted as **10**. The “X” counts are used for tie breaking purposes. At 500 Yards, all hits on the silhouette target will count as 10 points. A “Miss” will count as a “0” value.

### III. F-Class Target (FC):



300 Yard & 500 Yard (F-Class) Target: All shots scored by hits inside the scoring rings will be marked as the values shown. “X-ring” hits are valued as 10’s; “X” counts are used for tie breaking purposes.

## Target Scoring System:



8      9      10/5

Scoring will be the same on the B-27 and “E-Silhouette” Target.



A highly visible 3” scoring disk will be placed in the locations indicated on the left. On the Silhouette Target: the scoring disk will be placed in the Left and Right Shoulder Area for a 7 or X respectively. There is NO possibility of getting a “6” value on the Silhouette Target.

A smaller black or white 1” spotter disk will be placed inside the shot hole for the competitor to see where their shot hit on the target. Two scoring 3” disks would be placed on the bottom corners (8 & 10 value locations) to signify a “Miss” or “0” score.

## PLANNED - COURSES OF FIRE (COF):

**NOTE: (Same from Previous Years)**

Stage	Event	Distance	Sighter Shots		Record Shots		Target	Points
			# of Shots	Time Limit	# of Shots	Time Limit		
1	1-Cold Shot and Sighters Shots	100 Yards	3	3 Min	0	0 Min	Cold Shot & Sighting Target	N/A
1	2-Stress Shoot	100 Yards	0	0 Min	5	See COF	B27	50-5X
1	3-Situational/ Hostage Shoot	100 Yards	0	0 Min	5	See COF	HT	50
1	4-Position Shoot	100 Yards	0	0 Min	20	20 Min	B27	200-20X
1	5-Moving Targets *	100 Yards	0	0 Min	5	5 Min	B27	50-5X
								350 – 30X
2	1-Sighter Shots	200 Yards	2	2 Min	0	0 Min	B6	N/A
2	2-Position Shoot(Prone & Sitting)	200 Yards			10	5 Min	B27	100-10X
2	3-Moving Targets *	200 Yards	0	0 Min	5	5 Min	B27	50-5X
								150 – 15X
3	1-Sighter Shots	300 Yards	2	2 Min	0	0 Min	FC	N/A
3	2-Accuracy*	300 Yards	0	0 Min	10	10 Min	FC	100-10X
3	3-Moving *	300 Yards	0	0 Min	5	5 Min	B27	50-5X
								150 – 15X
4	1-Sighter Shots	500 Yards	2	2 Min	0	0 Min	FC	N/A
4	2-Accuracy*	500 Yards	0	0 Min	10	10 Min	FC	100-10X
4	3-Moving *	500 Yards	0	0 Min	5	5 Min	B27	50
TOTAL ROUNDS NEEDED (Minimum) 80 rounds								150 – 10X
Aggregate - Sniper Competition Match								800-70X

\*=Modified; See attachment A, for detailed notes of each particular stage.





## GENERAL INFORMATION:

### **16. CHECK-IN PROCEDURES:**

All competitors must check in at the Match Statistical Office for administrative processing.

*The Statistical Office will be open at **6:30 AM** (0630 hours) until 7:30 AM, on the morning of this tournament. Walk up entries will not be allowed after 0700 hrs.*

Competitors are required to complete the administrative processing, show department identification, and receive their squadding assignments before they can participate.

### **17. MANDATORY RANGE SAFETY & ENVIRONMENTAL BRIEFING:**

After completion of administrative processing, all competitors must report to the 600 yard line not later than **7:30 AM** to attend the mandated range safety and environmental briefing. Competitors not attending the mandated briefing will not be allowed to compete.

**18. TARGET PULLERS:** All Competitors will be required to pull targets. ALL competitors are expected to take turns performing this service. If unable to perform this task, the shooter must provide a viable puller instead.

**19. TARGETS:** Targets previously listed (Sighter B-6, B-27, HT, F-Class) will be used.

**20. COMPETITOR PARKING AREAS:** (*Range 116B*) - Overnight Dry Camping Competitor parking will be permitted in the designated dirt parking lot of **Range 116 B**. ALL Competitors are required to park their vehicles in the paved parking lot of **Range 116A** behind the 600 yard line of the range.

**21. SAFETY EQUIPMENT:** Hearing Protection, Eye Protection, and Empty Chamber Indicators (ECI) or Empty Chamber Flags are **mandatory**. ECI's may be purchased at the range for a cost of \$ 2.00.

**22. OTHER EQUIPMENT:** Cloth, canvas or leather shooting jackets may be used. Standard military-issue web or leather slings or slings of this same type are permitted. Shooting gloves or mitts, ground cloths or shooting mats may be used. Shooting carts may be placed on the firing line provided they are not forward of the competitor or the firing line and do not interfere with other competitors. Since no competitor vehicles are allowed forward of the 600 yard line, competitors will be required to transport their equipment to the various yard lines. It is suggested for competitors to utilize appropriate methods (i.e. carts or wagons) to transport their equipment to the various yard lines.

**23. RIFLE TYPES ALLOWED:** Sniper Type / Scoped rifles are Required. Competitors are encouraged to use weapon systems which they utilize in their current positions; however, it is not required to use department issued weapon systems or optics. Competitors may use fixed or variable power optics for this competition.

**24. SHARING OF RIFLES AND EQUIPMENT ALLOWED:** Competitors are allowed to share rifles and/or equipment. Prior notification to the Match Director is required and necessary to allow proper squadding to facilitate the sharing of gear.





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- 25. SIGHTS:** Telescopic sights **ONLY** are allowed. There are **No restrictions** on the power settings for optics used in this competition.
- 26. AMMUNITION:** Competitors must supply their own ammunition. Any safe center-fire ammunition, up to and including 7.62mm (.30 caliber), may be used. **Tracer or incendiary ammunition is prohibited** (Rule 3.17(b) applies). It is suggested that competitors bring **100 rounds** to allow for ALL record Shots, to include all Sighter Shots.
- 27. SIGHTING SHOTS:** Sighting shots are allowed at the beginning of each stage at the appropriate yard line. Sighting shots are for sighting the rifle in and those rounds will not be recorded other than checked off in the spaces reserved for Sighting Shots on the scorecard. Refer to the scorecard Section.
- 28. CHALLENGES:** A fee of \$2.00 is required and payable upon requesting the challenge. If the challenge is denied, the fee will be forfeit.
- 29. CHALLENGE PERIOD:** The challenge period will end ½ hour after the posting of the last match results.
- 30. ALIBIS:** NO Alibis will be awarded to shooters who fail to engage any/all targets during the allotted time periods. Safety will be the only consideration for allowing any Alibi during a string of fire. Alibis will only be authorized for ammunition malfunctions, such as misfires due to a bad primer, if a competitor failed to engage a target because of the misfire and there was not sufficient time to engage the target (such as a limited exposure stages).
- 31. SCORE CARDS:** All Competitors will be required to complete score cards in their entirety. Competitors and Score Keepers will be required to sign the completed score card, after each stage, to signify the correct score was written. Once a score card is signed by the Competitor, **they accept the value of each box on the score card in its entirety. Addition errors which the competitor did not correct prior to the score card being turned in will not be changed. It is the responsibility of the competitor to ensure the values in each score box equals the amount shown in the total score box.**
- 32. SCORE KEEPING DUTIES** When not in the actual act of firing on the firing line, All Competitors will be required to keep score for their fellow competitors, while on the firing line. While score keeping, **All shots** will be called “***out loud***” to the competitor when the shot/score presents itself to both the shooter and score keeper. EXAMPLE: Saying “7” out loud
- Failure to complete score keeping duties will result in that individual being disqualified and their total score will be recorded as a zero.**
- 33. RECOMMENDED SNIPER/TACTICAL EQUIPMENT:** See Attachment B

## ATTACHMENT "A"

### COURSE OF FIRE - Details:

**100 Yard Stage** is comprised of (6) six events, with multiple relays per event.

1. One (1) **Recorded Cold Shot** and 2 additional sighting shots. Those Targets used will be returned to the Snipers for their Personal Records. A Total of 3 Shots fired. No Points are awarded for this event.
  
2. Five (5) Shots for record – **"Stress Shoot"** (Fired from various Positions). Starting Position will be lying on the firing line face down, with an unloaded rifle and bolt or action open. Snipers will move on command and move to the rear of the firing line (Approx. 5 - 10 Yards) and pick up one round. Snipers will return to their rifles and load and fire the single round at their target within a Time Limit designated by the position fired. Snipers will repeat this sequence a total of five times as listed below. Targets will be scored according to the shot value of each shot fired inside the scoring rings. A hit anywhere on the silhouette (outside of the scoring rings) will count as a value of "5".
 

1. Prone (Supported)	Time Limit: 10 Seconds
2. Prone (Un-Supported)	Time Limit: 10 Seconds
3. Sitting (Un-Supported)	Time Limit: 15 Seconds
4. Kneeling (Un-Supported)	Time Limit: 20 Seconds
5. Standing (Un-Supported)	Time Limit: 20 Seconds

Target: B-27



**Possible Score: 50 - 5X points**

3. Six (6) **Situational/Hostage Targets** (Various Pictures) and all will be shown at the same time. Only (5) targets will be engaged. Each target is for recorded scores. 1-shot on each target. The Target Number will be positioned on the target and the Target Number will be called out. The Target will be exposed only for a limited amount of time. The shooter will have to fire on the target number called out.

Target: Hostage Rescue Fired from Prone Supported Position

**Suspect Hit = 10 Points; Miss = "0"; Hostage = "- 10" Points**

**Maximum Possible Score: 50 points . Minimum Possible Score: (Minus "- 50")**



#      1                      2                      3                      4                      5                      6

**4. Five (5) Shots in Each Position:** Each of the following positions (Prone, Sitting, Kneeling and Standing) for recorded scores, a **Total of 20 shots for record**

1. \*\*\*\*\*without the use of BIPODS/Sandbags or Ruck Sacks\*\*\*\*\*
2. Slings are authorized to be used (and highly suggested)



3. Target: B-27

**Possible Score: 200 – 20X points**

4. Targets will be pulled and Marked after each shot fired.

**5. Five (5) shots on Moving Targets** (in Prone Supported Position) – Targets will move from Left to Right and then Right to Left and vice versa. Five passes total. Target will appear stationary then move in the designated direction. Snipers must fire while target is on the move. Any hits on the hard cover background of the stationary target will count as “- 10 points” **and those points will be deducted from the Total Score for firing on a stationary target.** Targets will be scored according to the shot value of each shot fired inside the scoring rings. A hit anywhere on the silhouette (outside of the scoring rings) will count as a value of “5”.



Target: B-27 attached to an E-Silhouette Target fixed upon a 2”x 2” pole.

**Possible Score: 50 – 5X Points**

**100 Yard Stage** - TOTAL ROUNDS FIRED = 35 Rounds for record and (3 non-scored rounds = 1 - Cold bore Shot and 2 sighter shots).

**200rd Stage** is comprised of the following events with multiple relays

6. 2 sighting shots – Not Scored for Record

7. **Five (5) Shots in Each Position:** Each of the following positions (Prone, Sitting) for recorded scores, **a Total of 10 shots for record**, Time Limit of 5 Minutes

1. \*\*\*\*\*without the use of BIPODS/Sandbags or Ruck Sacks\*\*\*\*\*
2. Slings are Authorized to be used (and Highly Suggested)

3. Target: B-27



**Possible Score: 100 – 10X points**

8. **Five (5) shots on Moving Targets** (in Prone Supported Position) – Targets will move from Left to Right and then Right to Left and vice versa. Five passes total. Target will appear stationary then move in the designated direction. Snipers must fire while target is on the move. Any hits on the hard cover background of the stationary target will count as “- 10 points” **and those points will be deducted from the Total Score for firing on a stationary target.** Targets will be scored according to the shot value of each shot fired inside the scoring rings. A hit anywhere on the silhouette (outside of the scoring rings) will count as a value of “5”.



Target: B-27 attached to an E-Silhouette Target fixed upon a 2”x 2” pole.

**Possible Score: 50 – 5X Points**

**200 Yard Stage** - TOTAL ROUNDS FIRED = 15 Rounds for record and 2 sighter shots:

**300 Yard Stage** is comprised of the following events:

9. 2 sighting shots (on FC Target)
  
10. **Ten (10) shots on 300 yard F-Class Targets** (in Prone Supported Position, fired one shot at a time) for recorded scores.



**Possible Score: 100 – 10X Points**

11. **Five (5) shots on Moving Targets** (in Prone Supported Position) – Targets will move from Left to Right and then Right to Left and vice versa. Five passes total. Target will appear stationary then move in the designated direction. Snipers must fire while target is on the move. Any hits on the hard cover background of the stationary target will count as **“- 10 points” and those points will be deducted from the Total Score for firing on a stationary target.** Targets will be scored according to the shot value of each shot fired inside the scoring rings. A hit anywhere on the silhouette (outside of the scoring rings) will count as a value of “5”.



Target: B-27 attached to an E-Silhouette Target fixed upon a 2”x 2” pole.

**Possible Score: 50 – 5X Points**

**300 Yard Stage** - TOTAL ROUNDS FIRED = 15 Rounds for record and 2 sighter shots

**500 Yard Stage** is comprised of the following events:

1. 2 sighting shots (on FC Target)
2. **Ten (10) shots on 500 yard F-Class Targets** (in Prone Supported Position, fired one shot at a time) for recorded scores.



**Possible Score: 100 – 10X Points**

3. **Five (5) shots on Moving Targets** (in Prone Supported Position) – Targets will move from Left to Right and then Right to Left and vice versa. Five passes total. Target will appear stationary then move in the designated direction. Snipers must fire while target is on the move. Any hits on the hard cover background of the stationary target will count as “- 10 points” ***and those points will be deducted from the Total Score for firing on a stationary target.***  
**A Hit anywhere on the silhouette will count as a value of 10 points. A “Miss” will count as “0” Points.**



Target: B-27 attached to an E-Silhouette Target fixed upon a 2”x 2” pole.

**Possible Score: 50 Points**

**500 Yard Stage - TOTAL ROUNDS FIRED = 15 Rounds for record and 2 sighter shots**



## ATTACHMENT “B”

### Recommended Sniper Equipment: Items with an \* are a “MUST HAVE ITEM”

\*Rifle: Semi-Auto or Bolt Action with Rifle Scope and Rifle Sling

Bi-pod or Ruck sack to shoot off of

\*Ammunition (100 rounds) (65 rounds for Course of Fire, 15 Sighter rounds, 1 cold shot and remainder for possible shoot-off and/or malfunctions)

Chair or shooting stool

\*Hearing Protection (Mandatory on firing line and in Pits)

\*Eye Protection (Mandatory on firing line and in Pits)

\*Head Gear: aka: Hat or Boonie Cover (Mandatory in Pits)

Shooting Mat or ground cover

Tools for weapon/gear

\*Staple Gun and staples (Mandatory in Pits), to attach targets onto Target Frame during competition

\* Regular Clipboard (For Score Cards)

\* Pen / Pencil

Gloves

Elbow and Knee pads

Data Book

Cleaning Gear

#### COMFORT ITEMS:

Food-Snacks, Water, Sun Screen, Camera, Sun glasses, Clear Lens Glasses, Camel Back





# U.S. Police and Fire Championships



## High Power Rifle Tournament Form

Match Dates: **Sunday – June 19, 2016**

**(ELECTRONIC ENTRY IS STILL REQUIRED - FROM THE SMGC WEB SITE LISTED BELOW)**

[www.smgclub.org](http://www.smgclub.org)

**(PLEASE Fill out this Form and bring it with you to the competition)**

Name: \_\_\_\_\_  
(Last) (First) (MI)

Rank: \_\_\_\_\_ Date of Birth: \_\_\_\_\_ Age: \_\_\_\_\_

Agency/Department: \_\_\_\_\_

Home

Address: \_\_\_\_\_ City: \_\_\_\_\_ State: \_\_\_\_\_ Zip Code: \_\_\_\_\_

Cell Phone: (\_\_\_\_\_) \_\_\_\_\_

E-Mail Address: \_\_\_\_\_ @ \_\_\_\_\_

**Squadding Information (circle appropriate ones)**

CATEGORY:            Police                            Fire

Special Categories:    Retired

RIFLE TYPE:           Bolt Rifle                            Semi-Auto

Caliber of Rifle Used:    .223    .308    .30-06                            5.56mm                            7.62mm                            Other: \_\_\_\_\_

Team Name: \_\_\_\_\_ (Agency/Agencies Represented)

Team Captain: \_\_\_\_\_

Other Team Member: \_\_\_\_\_

**Equipment & Personnel Survey:**

Rifle Manufacture Used: \_\_\_\_\_

Scope Manufacture Used: \_\_\_\_\_ Power Settings: \_\_\_\_\_

Bi-Pod Manufacture Used: \_\_\_\_\_

Sling Type & Manufacture Used: \_\_\_\_\_

Are you a current member of a SWAT Team? Yes No    If "Yes", are you assigned as a Sniper? Yes No



# U.S. Police and Fire Championships



**Do you Compete Competitively in any other shooting disciplines? Yes No**